Maker Projects for Kids Who Love Games (Paperback)

By Rebecca Sjonger

Crabtree Publishing Co,US, United States, 2016. Paperback. Book Condition: New. 269 x 211 mm. Language: English . Brand New Book. Game design requires many skills including imagination, problem solving, communication, and teamwork. These characteristics make it a natural fit for the Maker movement. From board games to video games, this exciting title introduces readers to the essential basics of game design including game components and systems, prototype design, play testing, and the steps in the iterative design process. Makers and Shakers sidebars introduce readers to some of the worlds greatest game designers and innovators. The title also includes engaging, step-by-step Maker projects to put their game design skills to work.

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Reviews

I actually started looking over this publication. It really is rally interesting throgh studying period. Once you begin to read the book, it is extremely difficult to leave it before concluding.
-- Dana Hintz

Good electronic book and valuable one. It really is basic but unexpected situations in the 50 percent in the pdf. You wont really feel monotony at at any moment of your time (that's what catalogues are for concerning when you ask me).
-- Elisa Reinger